



LIGHT TOWER TF8

Product price:

658,00 € tax excluded

Product description:

LIGHT TOWER TF8 PNEUMATIC MANUAL - WITHOUT PROJECTORS

Light Tower TF8 lighting system with possibility of extension by means of a **manual pneumatic system**.

The Light Tower TF8 is mainly made of anodised aluminium which gives it a high resistance to the weather but keeps the weight modest.

light and compact, Light Tower TF8 reaches a closed height of 162 cm, thanks to the handy pump placed for the extension of the Light Tower TF8 it is possible to have an adjustment and locking on each extension to avoid its rotation. The Light Tower TF8 has a maximum extension of 510 cm with 4 extensions, in which the section of the first one is Ø66 mm. The pump also has another function, thanks to which the maximum extension is guaranteed even in the complete absence of air inside, this ensures maximum reliability.

Thanks to its anodized aluminium composition, the Light Tower TF8 has a **maximum wind resistance of 85 Km/h** with a surface area of 0.1 m², plus the maximum load capacity of the column with weight at the centre of gravity is 13 Kg.

TECHNICAL FEATURES OF THE LIGHT TOWER TF8

- Maximum height when pulled out: 5103 mm
- Minimum height when closed: 1620 mm
- Maximum wind resistance INDICATIVE: 85 Km/h with surface area 0.1 m²
- Maximum sustainable load with barycentric weight: 13 Kg
- Column weight: 8 Kg CIRCA

Column complete with:.

- Bracket for external fixing OUTSIDE columns Ø66 mm to the vehicle.





- Bracket for internal fixing LOWER (base) columns Ø66 mm to the vehicle.
- Roof flange Ø66 mm (for internal vehicle mounting).

Kit n.3 cable gland Ø30 mm for cable guide outside the column (as many cable glands go on the columns as the numbers of the extensions -1).

Are you looking for a product with different characteristics? Here you can find the whole range of specialised brands.

The images and technical data of the TF8 Tower present may be subject to changes and revisions by the manufacturer.

Product features:

